

Unit 1 Teacher Workshop

Michiko Yurko, Teacher
Trainer

March 26-28, 2010

Northern Arizona
University

MUSIC MIND GAMES

Music Mind Games is a curriculum of more than 300 cooperative games for teaching music theory and reading, created and developed by Michiko Yurko. Used in music studios and classrooms around the world, *Music Mind Games* makes music theory easy to understand and most of all, it is really fun. Students learn sophisticated concepts involving rhythm, dictation, note reading, and sight-singing in the form of imaginative games. Thanks to a nurturing teaching philosophy, sequential pedagogical concepts, clever materials and mind-stimulating games, students grow to love and be excited about music theory.

Music Mind Games is useful in private music lessons, small weekly or semi-monthly theory classes, public and private school music programs, workshops, summer camps, church choirs and home schooling. These concepts have an immediate impact for students of all instruments whether they play only a few games or are taught the entire scope of the nine-year curriculum. The book is an invaluable tool for music educators and detailed enough for nonmusic-readers to understand. Since teachers and parents are often so good at improvising, it is also possible to use the materials without playing games to help theory concepts be clearer.

The variety of games makes repetitive learning appealing so memories can become sharp and dependable.



Michiko Yurko

Music Mind
Games

Creator &

Teacher Trainer

Since 1973 Michiko has enjoyed a successful, private piano studio and is a registered Teacher Trainer with the Suzuki Association of the Americas. She has traveled to Denmark, England, Japan, Australia, New Zealand, Norway, Sweden, Newfoundland, Canada, Puerto Rico, Iceland, Hawaii, Alaska and more than forty states to teach at over 200 music workshops and conventions.

In 1979 her first book, *No H in Snake; Music Theory for Children* (Alfred Publishing Co.) was published. She formed Music 19 shortly after to distribute her game products. In 1992 *Music Mind Games*, *Musopoly*, *the Music Mind Games Materials*, and *Incredible* were published by Warner Bros. Publications.

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Unit 1 Course Description

Teachers will learn how to teach music theory using *Music Mind Games* and relate the concepts to note reading with an emphasis on the new *Puppy Packet* materials. Games are from First Steps with a few games from Second Steps of the *Music Mind Games* curriculum. This hands-on workshop covers basic music theory concepts, focuses on information from the book *Music Mind Games* and includes Michiko's many recent innovations. Topics include the musical alphabet, intervals, rhythm reading, *blue jello*, *blue jello hand signs*, rhythm math, melodic dictation, solfege, Curwen hand signs, the grand staff, alto and tenor clefs, musical symbols, tempos, beginning key signatures and beginning scale study. Class size is small so participants have the opportunity to play many games, ask questions and practice teaching others in the group. Observation of student classes is included.



Prior to the workshop participants should read Part 1 of the *Music Mind Games* book and bring it to class, study the **Handbook** (included in the Puppy Packet), study the website, and [study the Power Point](#) and view various **teaching videos** on the website. Participants will use their own **Puppy Packet** which can be purchased at a discount with workshop registration. Pens and/or pencils, notepaper and small Post-it notes will be provided to add comments in the book. Participants should wear comfortable, sit-on-the-floor clothes and (optional) bring a camera to take photos of game set-ups.

Benefits of Music Mind Games Training

Learn an exciting and fun way to teach music theory! Become re-enthused about your teaching! Each student will receive a certificate of participation upon completion of the workshop.

- "I am taking home more ideas than I'll be able to use in years of group teaching and lots of techniques to use with specific problems in private teaching." Melissa R.
- "This is a very positive and universal approach to teaching theory. It removes language barriers for the ELL student." Henry

Registration

Music Mind Games Workshop: \$195
Music Mind Games Workshop: \$210 (if postmarked after March 1, 2010)
Puppy Packet: \$89 (saving you \$15)
Music Mind Games Book: \$28

Registration closes March 10, 2010.

This workshop is limited to 25 participants and is expected to sell out quickly, so be sure to register early!



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Workshop Information

Schedule:

Friday, March 26, 2010 7:00pm-9:00pm
Saturday, March 27, 2010 9:30am-4:30pm
Sunday, March 28, 2010 9:30am-4:30pm

Location:

Northern Arizona University
School of Music Building 37

Getting Here:

Flights: directly into Flagstaff on US Airways or Horizon Air.

Shuttles from Phoenix Airport:

Open Road Tours: 800-766-7117
www.openroadtours.com

Arizona Shuttle: 877-226-8060
www.arizonashuttle.com

Accommodations:

Drury Inn: 928-773-4900 ask for "E-Saver rate".
(\$119.99/night, double occupancy, 2 queen beds)
300 S. Milton Rd. Flagstaff, AZ.
www.druryhotels.com

Embassy Suites: 928-774-4333
(approx. \$109/night)
706 S. Milton Rd. Flagstaff, AZ.
www.embassysuites.com

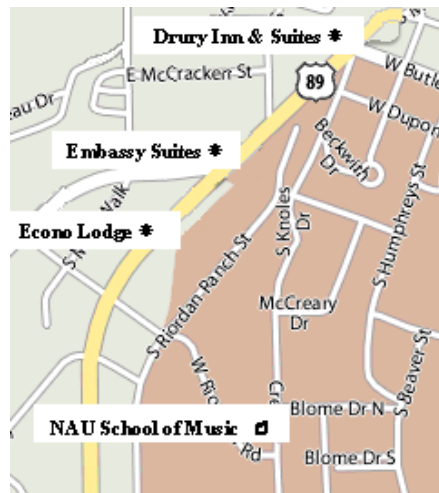
Econo Lodge: 928-774-7326
(approx. \$59.99-69.99/night)
914 S. Milton Rd. Flagstaff, AZ.
www.econolodge.com

Each of these hotels is within walking distance of the NAU Music building.

Websites:

Music Mind Games
www.musicmindgames.com

NAU Community Music and Dance Academy
http://www4.nau.edu/music/academy/index.html



Recommended Materials:

Music Mind Games Book - read part 1 prior to workshop
Music Mind Games Handbook (included in the Puppy Packet)
Puppy Packet
Comfortable clothing to sit on floor

The Music Mind Games Book is available for purchase from www.musicmindgames.com.

Contact information:

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Unit 1 Teacher Training is sponsored by:

NAU Community
Music and Dance
Academy



Puppy
Packet

\$89

Have fun learning to read music and understand music theory with the newly revised *Puppy Packet* (ages preK - adult). Packs of game cards, teaching tips and guide cards are grouped together in a sturdy carry box. These materials are ideal for one student, small groups or classroom situations. It is excellent for each student to have their own. The *Puppy Packet* materials are used individually or in combination for games that will hold the attention of young children, provide a support system for music students, guide parents and provide teachers with many clever ideas for teaching useful music reading and theory skills. They have been meticulously designed by Michiko Yurko with the assistance of many trained *Music Mind Games* teachers. While some content has been improved, they are completely compatible with the materials that were sold from Fall 2006 through Spring 2008. The *Puppy Packet* includes the following materials which can also be ordered separately:

- [Alphabet Cards and Wild Cards](#)
- [Do Re Mi Cards](#)
- [Blue Jello Cards - Set 1](#)
- [Grand Staff Cards](#)
- [Rhythm Playing Cards](#)
- [Music Symbol Cards - Set 1](#)
- [Tempo Cards](#)
- [Staff Pack](#)
- [Music Mind Games Handbook](#)
- [Magic Notes](#)
- [Magic Notes Container](#)
- [Magic Wand](#)
- [Carry Box](#)